

WWH Fall '24 Scholar Program

By Fiona Wiberg



About Me

- Senior at Nebraska Wesleyan University
- Secondary Language Arts Education Major
- History Minor
- Plan to teach English at a high school in Omaha, Nebraska.
- I wanted to work at the Woodrow Wilson House because I love historic houses, United States history and wanted the opportunity to work with museum professionals.

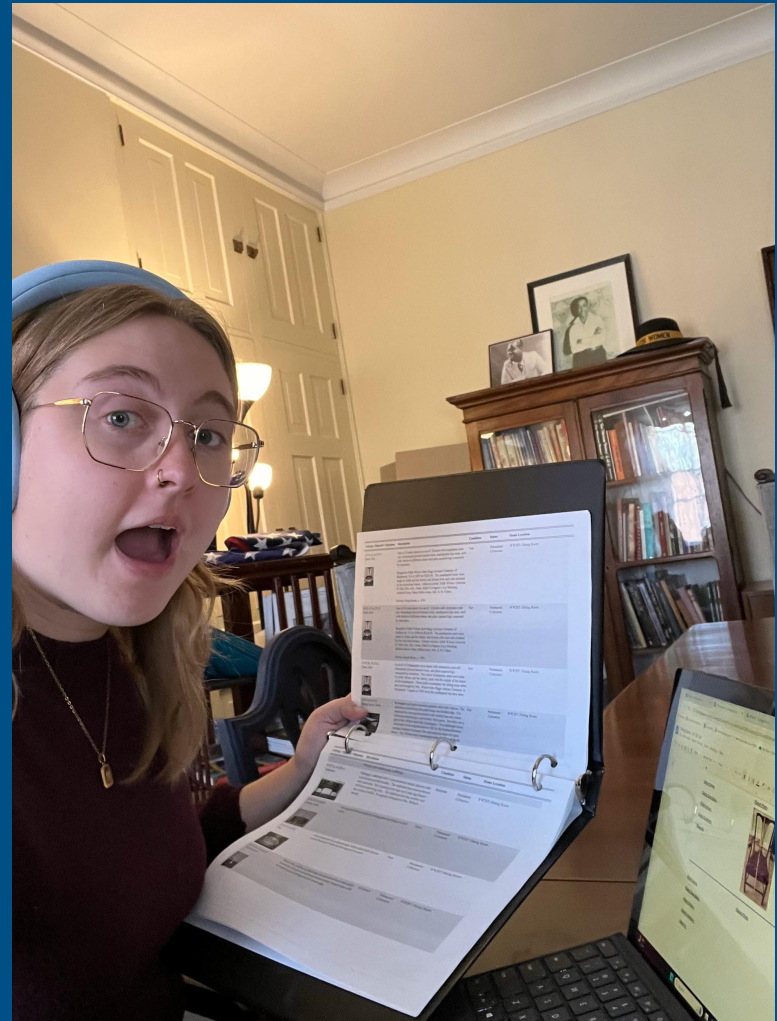


My Projects

- Guide Binders
- Girl Scout Lesson Plans
- Edith Wilson Tour

Tasks

- Set up for events and rentals
- Take down Moving Towards Transparency Exhibit
- Put Advisory Council binders together
- Help with Vintage Game Night
- Develop social media



Guide Binders

- Researched artifacts and objects around the house using existing binders and Rediscovery.
- Took pictures of items.
- Formatted the information into uniform pages corresponding to rooms in the house.

Woodrow Wilson House

Object Name: Woodrow Wilson Painting Photograph

Object Description: Photograph of Wilson seated at a desk in front of a map of Europe and book shelves.

Object History: The photograph is of the painting in the library. Taken in 1946, it is inscribed "To Mrs. Wilson with deepest respect, Stanislaw Rembski." Rembski is the artist of the original portrait.

Object Condition: Fair

Object ID: NT 61.16.294.A

Object Photo



Object Name: Horseshoe

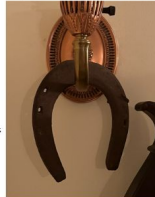
Object Description: Metal horseshoe with 4 holes on left and right sides for nails and a curved triangular tip at top

Object History: The horseshoe was found by Mr. and Mrs. Wilson on one of their outings to Rock Creek Park. The horseshoe had great sentimental value to the Wilson's and was highly valued by Mrs. Wilson and hangs where Mr. Wilson first put it.

Object Condition: Fair

Object ID: NT 61.16.1310

Object Photo



Woodrow Wilson House

Object Name: Tiffany & Co. Desk Set

Object Description: Blotter, Blotter Holder, Paper Holder, Ink Stand, Pen Tray, Ink Blotter, Desk Lamp, Vase all with brass filigree ornamentation.

Object History: Made by Tiffany & Co. in NYC in 1915 and given as a wedding gift to Woodrow and Edith Wilson.

Object Condition: Fair

Object ID: NT 61.16.308.A-1

Object Photo



Object Name: Semi-Circle Typewriter

Object Description: Manual typewriter with a semi-circular key-board with no housing for the majority of the mechanism. Covered with a tan leather case.

Object History: Made by Hammond. Wilson used this typewriter during his Presidency to type state papers and messages at the White House. He also brought it on his trip to the West in 1915 to rally the people in support of the US joining the League of Nations. The typewriter was brought by the Wilsons to their new home on S Street in 1921.

Object Condition: Fair

Object ID: NT 61.16.271

Object Photo



Woodrow Wilson House

Object Name: Congress Desk and Chair

Object Description: Rectangular shaped oak desk with a covered inlaid section for pens and ink, slant top covered in leather, and is elaborately carved. The center back of the desk features a shield-shaped crest with stars and stripes flanked by two turn balls. The desk is marked "101 from U.S. Congress (h.r.)".

Object History: The desk was manufactured in 1857 by the Doe, Hazelton Company for use in the United States Capital Building. It was one of a set of 262 desks and cost \$90. Originally used by Representative Hawley or Hawler from Rock Island, IL. It was purchased by Matthew Galt in 1873 and later given to Mrs. Wilson.

Object Condition: Fair

Object ID: NT 61.16.1084

Object Name: Table and Rolling Chair

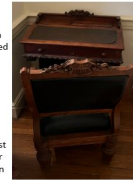
Object Description: Rectangular work table that is collapsible and has a removable stretcher. A drawer and sliding writing shelf are in the front apron and curved legs with splayed feet.

Object History: This desk and chair was described by Mrs. Wilson as the one which President Wilson bought while in the White House and would use to type his confidential papers during war time.

Object Condition: Fair

Object ID: Table- NT 61.16.348 Chair- NT 61.16.1423

Object Photo



Object Photo



Bolling Portrait

- Through my time here, I have heard him referred to as John Randolph Bolling, Edith's brother.
- Based on his clothing, this portrait was likely painted around 1790-1810 (definitely not JFB).
- He looks about 30-40 years old.
- Most likely Archibald Jefferson Bolling Sr., Edith's great-grandfather



Girl Scout Lesson Plans

- Adapted Democracy Badge lesson plans for all levels of Girl Scouts
- Helped out with Girl Scout Cadettes at the house

Girl Scout Ambassador Democracy Badge Lesson Plan

Name: Woodrow Wilson House

Lesson Title: Voting in a Democratic Society

Grade Levels: 11-12

Lesson Essential Question: Why is voting important in America and why should I vote?

Rationale: Students will learn to make informed decisions and participate in their communities by voting.

Objectives:

Upon completing this lesson, students will be able to:

- Understand the importance of voting in a democratic society.
- Make informed voting decisions.
- Register to vote once they have turned 18 years old.

Before (Anticipatory Set)

- Once in the drawing room, ask students the most interesting thing they learned during the tour
 - Fact about Edith or Woodrow Wilson, a fact about the house or an interesting object.
- Inform students, as Woodrow Wilson was the president of the United States, he was a large player in democracy. Ask students, what does democracy mean to you?
 - Example answers: representatives, equal rights, voting
- Inform students that voting is an incredibly important part of democracy, because you have a say in how our government runs.
- Ask students, why would voting be important to you right now as high school upperclassmen?
 - Answer: They're about to turn 18 or already have turned 18, which is the age to vote!

During (Instruction and Activity)

- Ask, does anyone know how and when to register to vote and how and when to vote?
- We will learn by playing a voting process board game!
- Have students get into groups of four and hand out 1 die, four player pieces and a board to each group.
- Instructions:

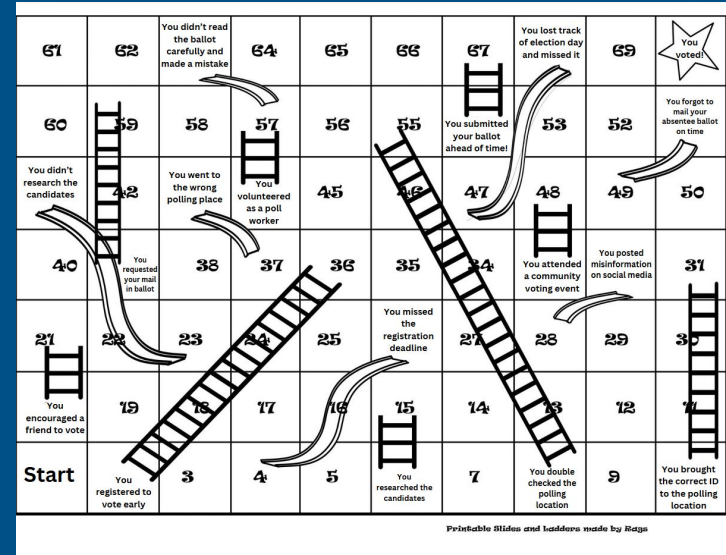
- Place player pieces at start. Each group member rolls the die to see how many spaces they move. The game is essentially chutes and ladders to make it to turn in their ballot at the end of the game. They roll the die to see how many spaces and then follow directions on the place they landed.
- Play the game! Whoever wins gets a prize?

After (Assessment and criteria for)

- Tell students, now that we have played the game, what have we learned about the voting process?
 - Why is it important to vote?
 - When will you register to vote and how will you vote?
- Hand out the voting infographic to each ambassador.
- Go over the infographic!

Materials Needed:

- Voting infographic: https://www.canva.com/design/DAGUN3tPlLHU/UE7igAo7ISQamGOeRVs3v0/edit?utm_content=DAGUN3tPlLHU&utm_campaign=designshare&utm_medium=link2&utm_source=sharebutton
- Voting game: https://www.canva.com/design/DAGUN0N22vY03Rcau3MHWSGvcNvNNA/edit?utm_content=DAGUN0N22vY03Rcau3MHWSGvcNvNNA&utm_campaign=designshare&utm_medium=link2&utm_source=sharebutton
- Dice
- Player pieces
- Prizes for winners (candy or pencil sort of things)



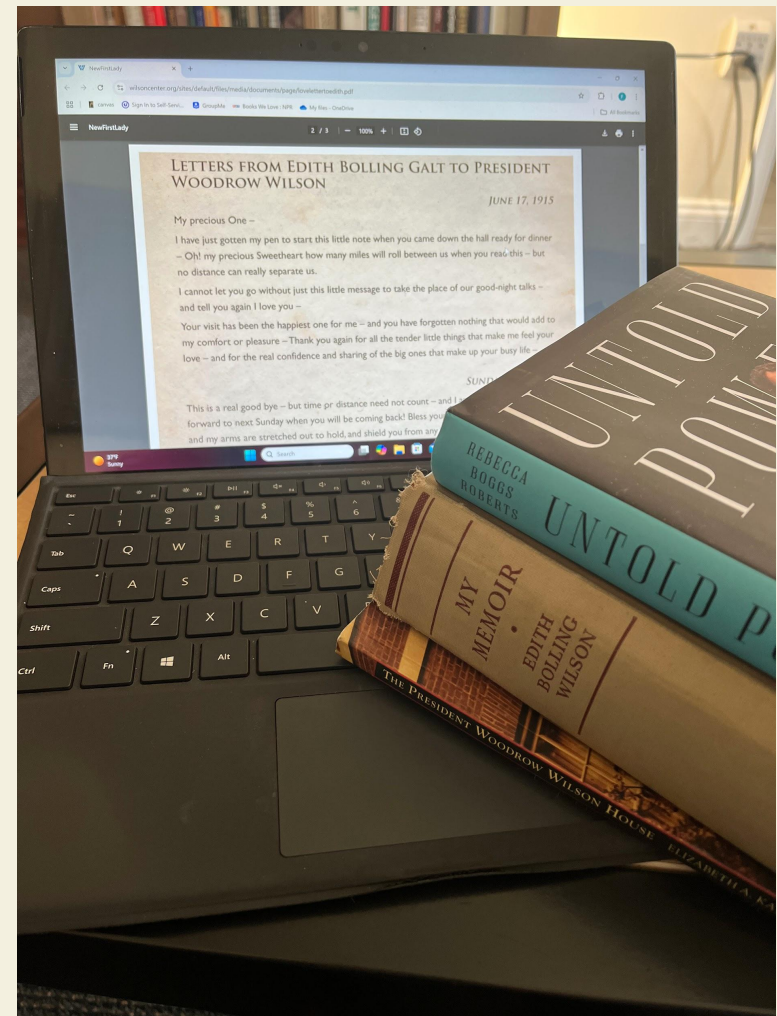
Edith Wilson Tour

- Used newspapers, letters, *Untold Power* and Edith's memoir to compile information about her life.
- Formatted it into a tour script.
- Focused mainly on her life before marrying President Wilson and after his death, specifically her travels.



Skills and Experiences

- Event organization and management.
- Social media management.
- Use of Rediscovery software.
- Museum and collection management.
 - Administrative and property management.
- Exhibition development and preservation.
- Museum education.
- Artifact analysis and research.
- The greatest experience was the opportunity to work in a professional setting and make professional connections.



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